Using ICT for Problem-Based Learning

- A range of learning technologies may be used within problem-based learning to enhance the scalability of the approach.
- Developing effective online tools and processes for PBL enables us to open up Sustainable Development Education (ESD) to larger numbers of students across more disciplines.
- Several techniques are being trialled, evaluated and developed during the Hybrid PBL project in a series of action research cycles which rely heavily on student input and evaluation.
- Some of the novel features of the Hybrid PBL project and technologies being developed include:

Hybrid Approach to PBL

•A mixture of tradtional lectures + PBL sessions; individual + group work; face-to-face (F-2-F) + online group learning.

Sustainable Development Problem Scenarios

•Some scenarios are real life 'true' PBL scenarios, e.g. greening campus projects; some are 'constructed' PBL scenarios, e.g. organizing humanitarian aid for an earthquake disaster zone.

Formulating Group Learning Objectives + Discussing Problems

•Can be done either F-2-F or online via: email, group discussion boards (synchronous + asynchronous), wiki's, Skype, Facebook, Google docs, file sharing, etc. Each group has their own space to meet up, discuss ideas and share research online.

Group Facilitation

•Module facilitators may monitor groups and provide incremental facilitation as groups progress through problems during F-2-F sessions and through online group discussions. An online 'PBL Helpdesk 'facility is useful.

Group Assignments

•Group assignments can be completed and submitted online without groups having to meet F-2-F, again through the use of wiki's, discussion boards, Skype, Facebook, Google docs, file sharing, etc. This bypasses timetabling conflicts of students.

Feedback

•Online feedback is easily accessible for students and convenient for lecturers.

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